

Alan Sánchez Andreu

Designer and Developer of Video Games

Cartagena, Región de Murcia | [linkedin.com/in/alanmurcielago](https://www.linkedin.com/in/alanmurcielago) | alanmurcielago@proton.me

About me

Designer and developer generalist of video games, with abilities in many parts of the development, from the programming to the narrative. Writer of video games' articles. Curious and self-taught, always looking for new things to learn and improve in everything I can.

Professional experience

DEVELOPER OF VIDEO GAMES | DOCTORS WITHOUT BORDERS SPAIN | 2023

- Optimization of the performance of the project and resolution of technical problems –from versions' controller, Git, and the game itself.
- Creation and maintenance of the technical documentation of the project using Confluence.
- Organization of the project using agile methodologies and Jira.
- Design and programming of the mechanics, levels and characters.

TOOLING PROGRAMMER IN VIDEO GAMES (INTERN) | FIRESALE STUDIOS | 2024

- Developing tools for internal use of the company in a card game.
- Programming interfaces and windows in Unity's inspector.

DESIGNER OF TRANSMEDIA PROJECTS (INTERN) | UMBRACLE CINE | 2025

- Creation of proposals of interfaces and users' experiences with them.
- Compilation of information and ordination of it.

Academic formation

BACHELOR'S DEGREE IN DESIGN AND DEVELOPMENT OF VIDEO GAMES | UNIVERSITAT JAUME I | 2020 - 2024

- With honours in subjects from the 2D artistic, design, narrative, production and programming files.

MASTER DEGREE IN INNOVATION IN COMMUNICATION | UNIVERSITAT JAUME I | 2024 - 2025

- Analysis and creation of media itinerary (including video games).

Technical skills

- | | | | |
|------------|------------------|--------------|----------|
| · Krita | · Git (& GitHub) | · GDScript | · Adobe |
| · Notion | · Unity | · C++ | Premiere |
| · Obsidian | · C# | · SQL | · Adobe |
| · Jira | · Godot | · OBS Studio | Audition |

Skills

- | | |
|------------------------|-----------------------|
| · Creativity | · Communication |
| · Problems' resolution | · Empathy |
| · Curiosity | · Attention to detail |

Languages

ENGLISH

- Professional competence

SPANISH

- Native competence

Additional experience

REFUGIO 101 | RADIO PROGRAM ABOUT VIDEO GAMES | 2023 - 2025

- Research for actuality news.
- Writing of essays and analysis of videogames or related themes.
- Communicate in an entertaining and enjoyable way the information.

TEREBI MAGAZINE | WEB ABOUT VIDEO GAMES | 2024 - CURRENTLY

- Participation in the monthly podcast.
- Proactivity and collaboration in the project.
- Writing and illustrating articles.

Additional formation

SUMMER CAMP | HAPPYPATH LAB | 2025

- Improving soft skills and communication.
- Recognize strengths and enhance them.
- Recognize points to improvement and work on them in order to be better.